



Travels

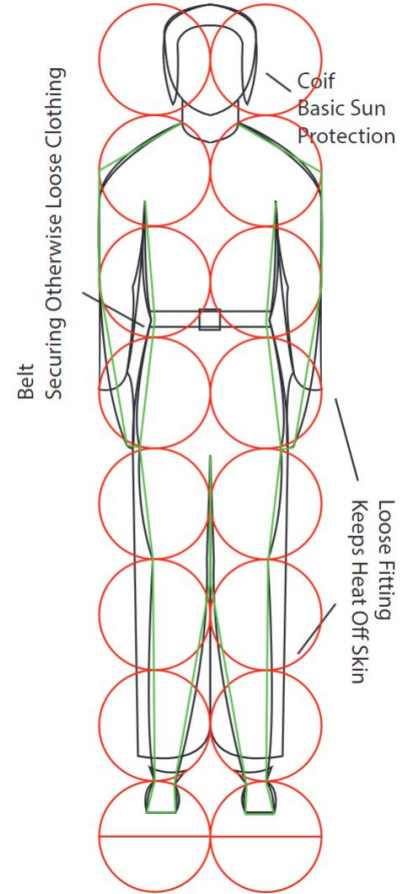
Dragos Andrei Popescu
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Motivation

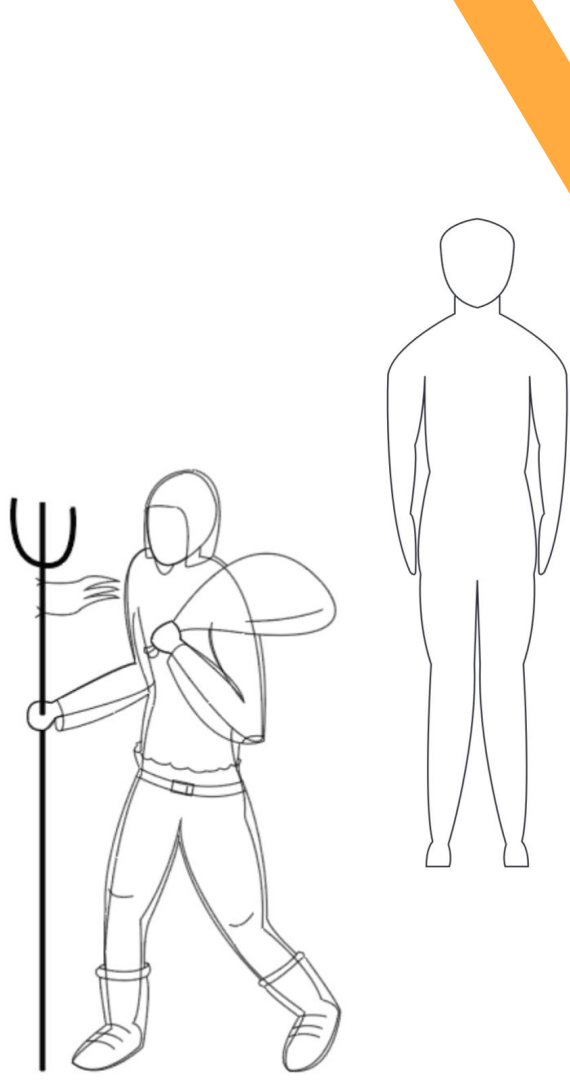
I wanted to experiment with designing clothing that would be practical for medieval populations, in contrast with modern day apparel. Originally I intended to accomplish more, but I settled for one in depth design instead of multiple shallower ones

Example Clothing Showcase
Purpose - Mitigating Heat and Sun



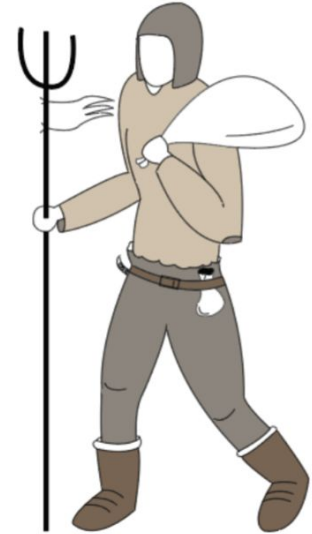
The Process

I began by sketching out the proportions of an average male, before coming up with a purpose and pose, in this case travelling to another area, before fitting the clothing around the pose and thinking about every bit



Looking Back

Looking back, I do wish that I created more than one subject, but it is sufficient for the time being. I also hope that I could have gone more in depth, and maybe experimented with fur based clothing instead of simple cloth and leather, but that will have to wait for another time.



Final Product

